



Television and Games Consoles Policy (Updated for EYFS 2025)

Policy Statement

At [Insert your childminding business name], we believe in providing a **balanced and enriching environment** for children in our care. This policy outlines our approach to **limiting and managing screen time** to ensure that television and games consoles are used appropriately to **support children's development, learning, and well-being**.

Limiting Screen Time

- Television and games console use will be **limited and carefully monitored** during childminding hours.
- **Active play and interactive learning** will always take priority over screen time.

Age-Appropriate Content

- All television programs and games will be **age-appropriate** and selected to **support children's development**.
- Content will encourage **learning, creativity, and social development** while avoiding excessive stimulation.

Scheduled Screen Time

- Screen time will be **scheduled** and limited to specific times during the day.
- **Screens will not be used during mealtimes** to encourage social interactions and conversation.

Educational and Interactive Content

- We will prioritise **educational programs and games** that align with the **Early Years Foundation Stage (EYFS) 2025 curriculum** to enhance learning.
- Content will include **problem-solving, critical thinking, and creativity**-boosting activities.

Screen Time Guidelines

- We will follow **recommendations from health organisations** such as the NHS and World Health Organisation (WHO).
- The **maximum daily screen time allowance** will be based on the child's age and **strictly adhered to**.

Physical Activity

- We will encourage children to participate in **daily physical activities and outdoor play** to balance screen time with movement.
- Outdoor play, sensory activities, and gross motor skills development will be **integrated into daily routines**.

Screen-Free Zones

- Certain areas, such as **dining areas and quiet spaces**, will be designated as **screen-free zones**.
- These areas will **encourage face-to-face interactions, relaxation, and focus on non-screen activities** such as reading, art, and imaginative play.

Staff Role Modelling

- Staff will **lead by example** by minimising their **personal device use** during childminding hours.
- Staff will **actively engage** with children during play and activities to **promote a screen-free culture**.

Alignment with EYFS 2025 Changes

This policy aligns with the **EYFS 2025** updates by:

- **Prioritising children's well-being and limiting screen exposure** to promote healthy cognitive and social development.
- **Enhancing risk assessments** by ensuring screen time does not negatively impact children's physical or emotional health.
- **Embedding balanced technology use** into daily routines in line with government early years guidance.
- **Encouraging active learning and communication** through hands-on experiences rather than passive screen engagement.

Review and Monitoring

This policy will be **reviewed annually or as required** to ensure its effectiveness and compliance with any changes in **EYFS guidelines or local regulations**. **Parent, staff, and external agency feedback** will be welcomed to **continuously improve our screen time practices**.